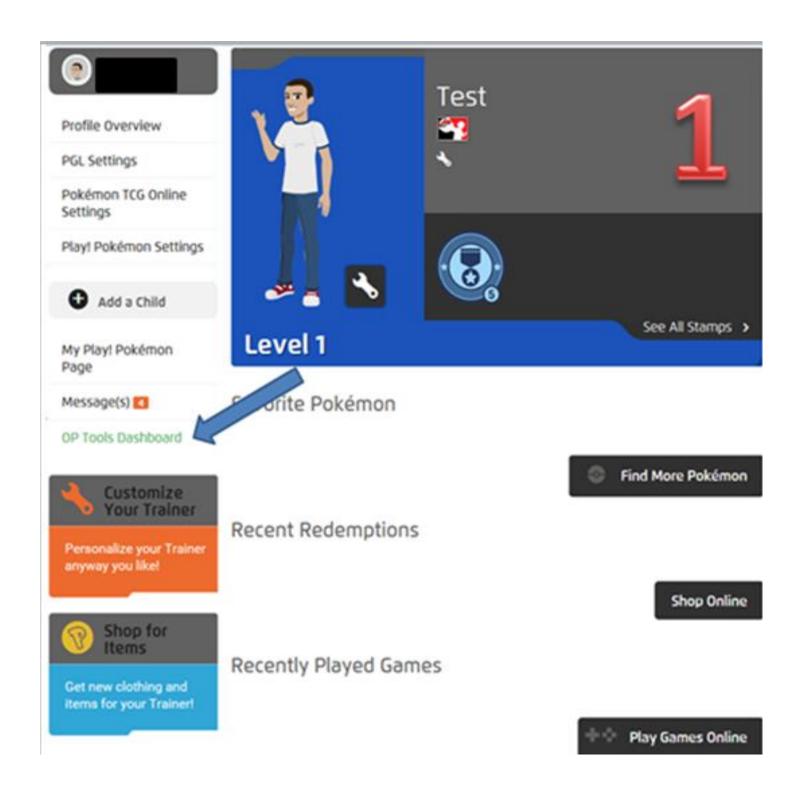
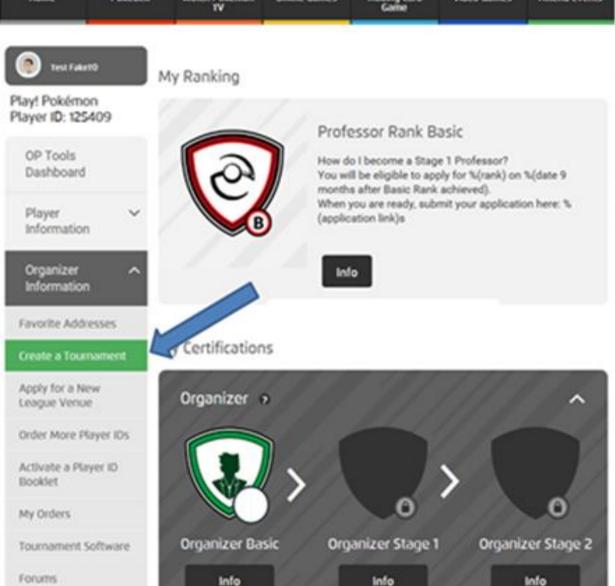


Sanctioning A Tournament

- 1. Log into your Pokémon Trainer Club account and select OP Tools Dashboard from the lefthand toolbar. Note: You must have the Organizer role to sanction a tournament.
- 2. Under the Organizer Information menu, select Create A Tournament.
- 3. Enter the information for the location of the Tournament. If this is a location you plan to use in the future, select the Save as Favorite option. This will allow you to quickly pull up the information for that location in the *Use Existing Favorite* drop down menu.
- 4. Provide the Tournament name, date, and registration time. Choose the product that will be used in the Tournament, and then choose the appropriate Category. If the Tournament you're Sanctioning is a Premier Event, choose the corresponding option. Enter the Organizer's phone and email address, entry fee, as well as your website, and any additional details you'd like listed on the Tournament page.





Expires July 6, 2016

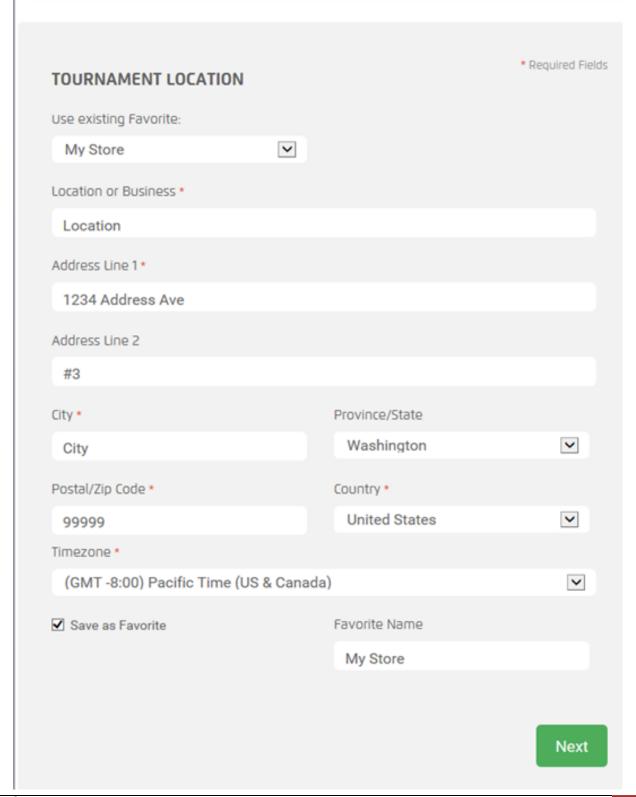


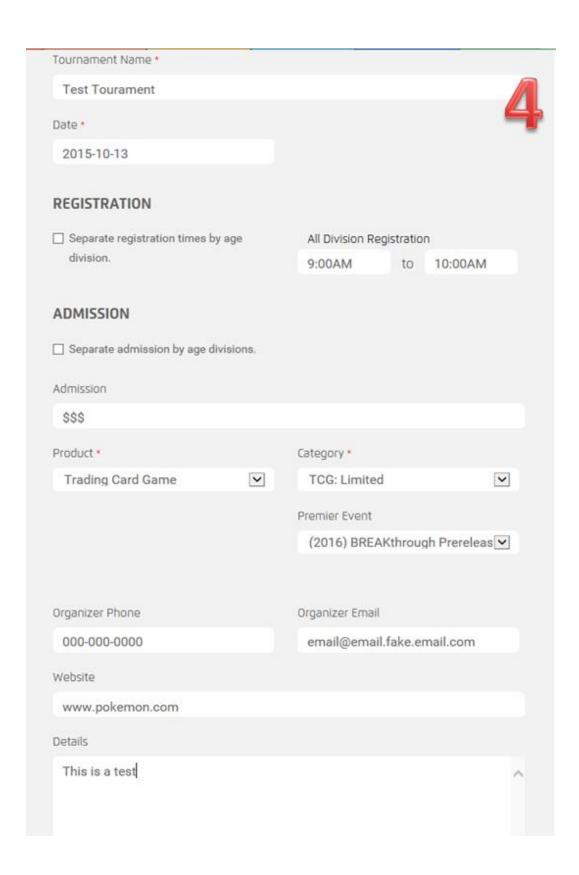
Ineligible Players List

Professors

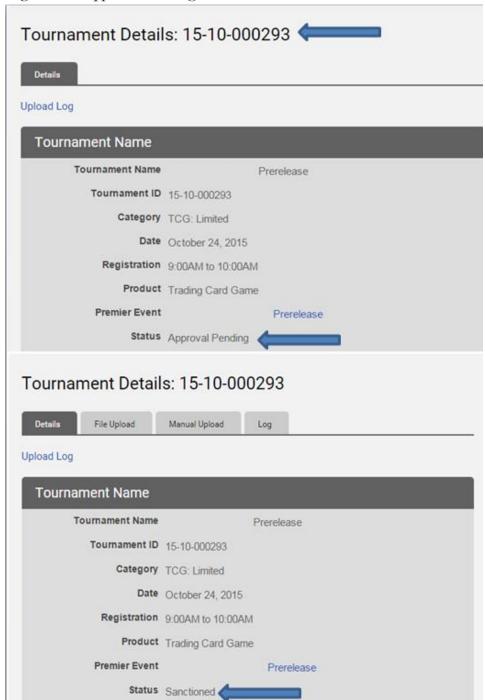
**Details** Location







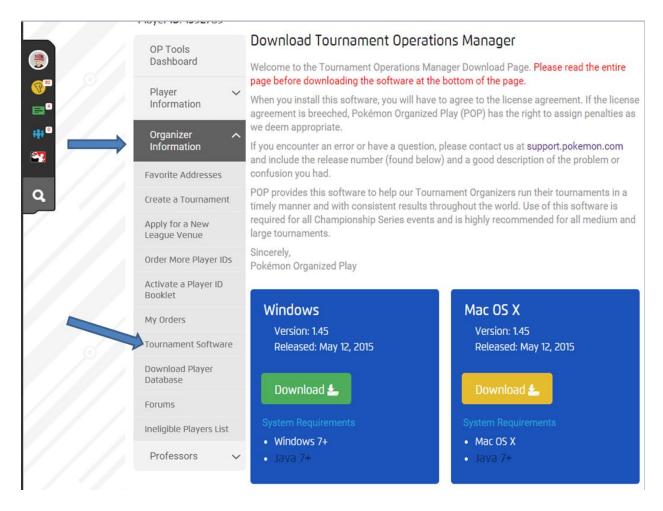
5. You will see your Tournament information listed, with your **Tournament ID** and the Status of your application. Take note of your Tournament ID. If your Tournament is approved, the Status will change from *Approval Pending* to *Sanctioned* 



## Downloading, Using, and Uploading Results From the Tournament Operations Manager (TOM)

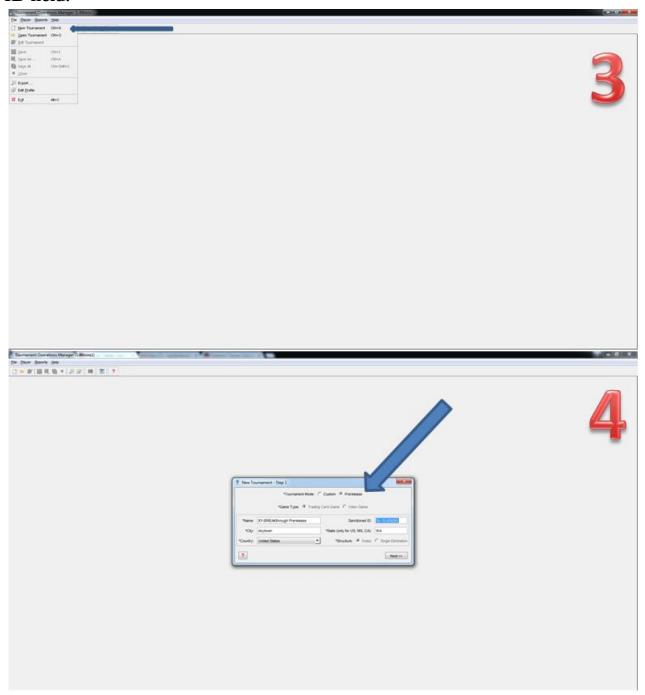
To Download Tournament Operations Manager (TOM)

- 1. Log into your Pokémon Trainer Club account and select OP Tools Dashboard
- 2. Under Organizer Information, select Tournament Software.
- 3. Download the version that corresponds with your Operating System.
- 4. Install the file



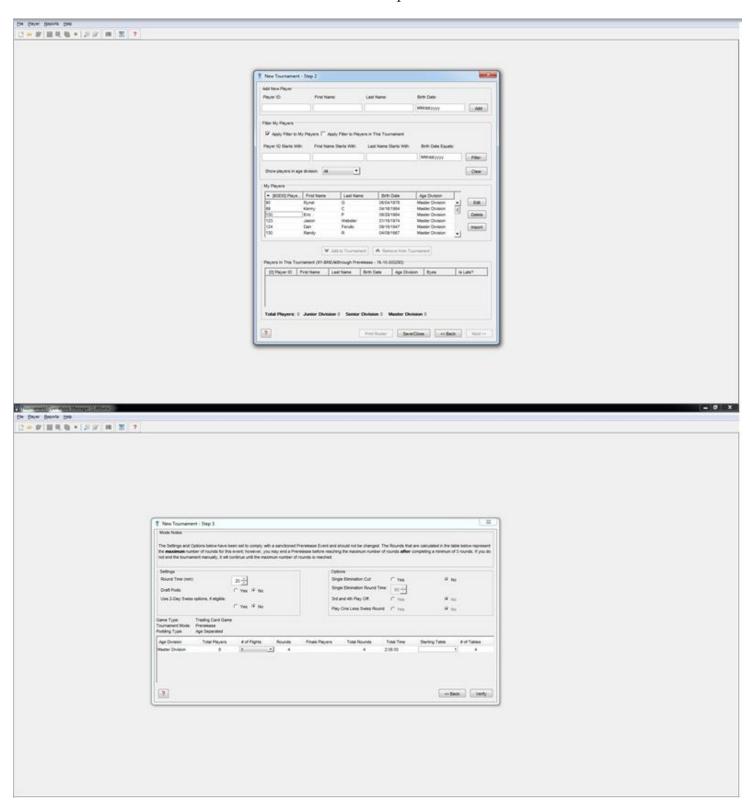
- 1. TOM is used to set up your tournament, run your event, match your players, and record the results.
- 2. After opening TOM, select **New Profile** to create a new profile, **Import Profile** if you wish to import a profile created on a previous machine, or log in with your existing profile.
- 3. The **Help** window will pop up, providing answers to most questions.

- 4. To create a new tournament, select **File** from the top toolbar, and choose **New Tournament**. Alternatively, the hotkey Ctrl+N can be used.
- 5. Choose Prerelease in the Tournament Mode section; enter the name of your event, the city, country, and state, if applicable. Be sure to enter your Tournament ID in the Sanctioned ID field.

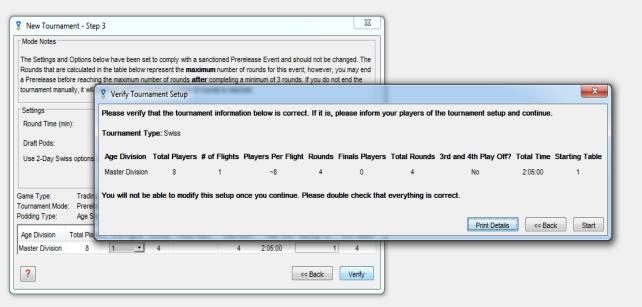


6. You can manually enter the Player IDs, Name, and Birth Date, or choose players that have entered your events before. To add them to the Tournament, select their name, and click the Add to Tournament button. When all players have been added, click Next

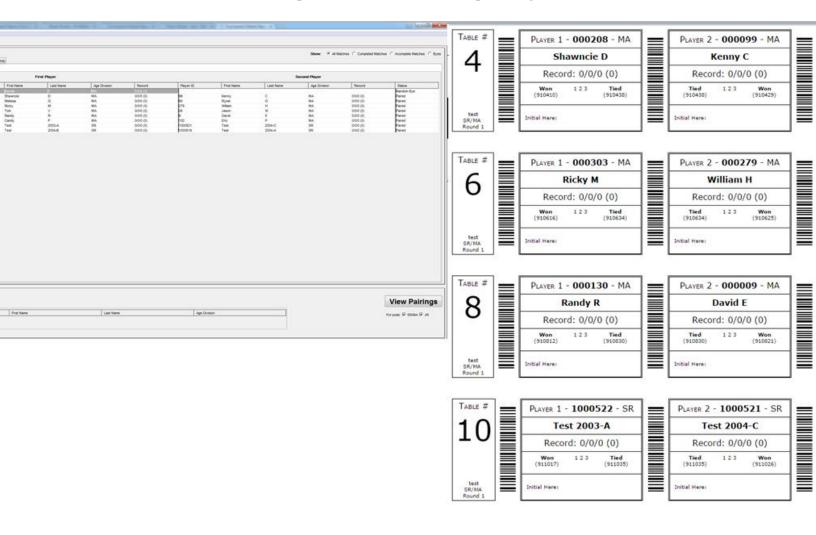
7. For the Prerelease event, leave the settings as-is on the window titled New Tournament – Step 3



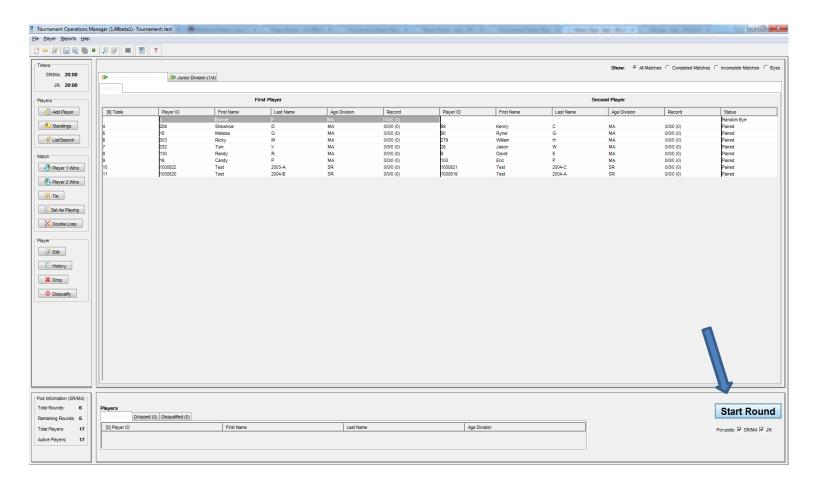
8. Verify the Tournament Setup is correct, and click **Start** to continue. You may also print this information for your records at this window.



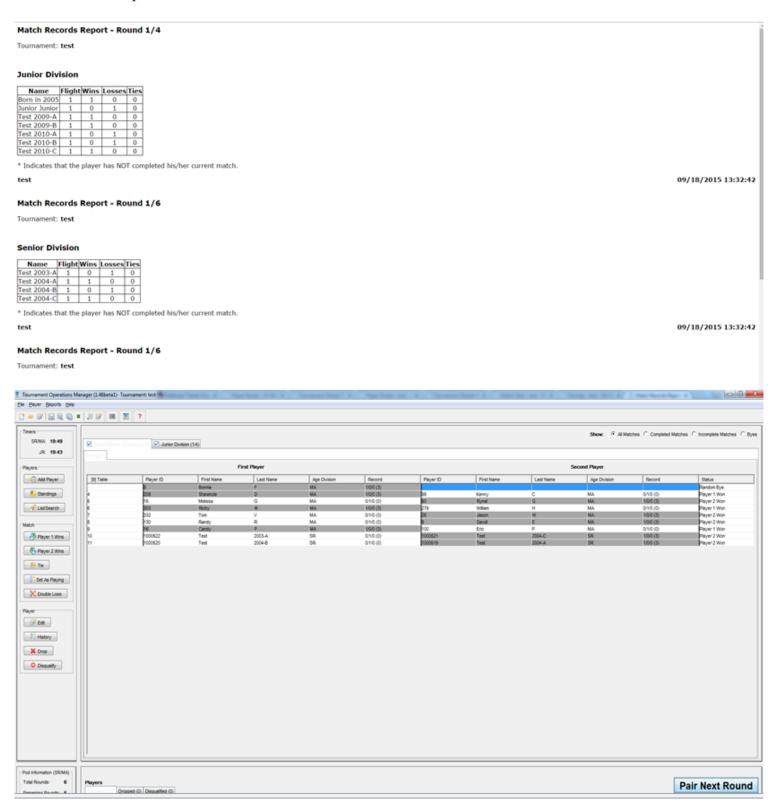
9. To begin the Tournament, select the **View Pairings button**. This will bring you to a pairing tickets page that lists the players with their pairing, as well as which table their match is at, match history, and round. These tickets are used to record Victories, Losses, and Ties. Print these tickets, cut them, and place them on the corresponding tables.



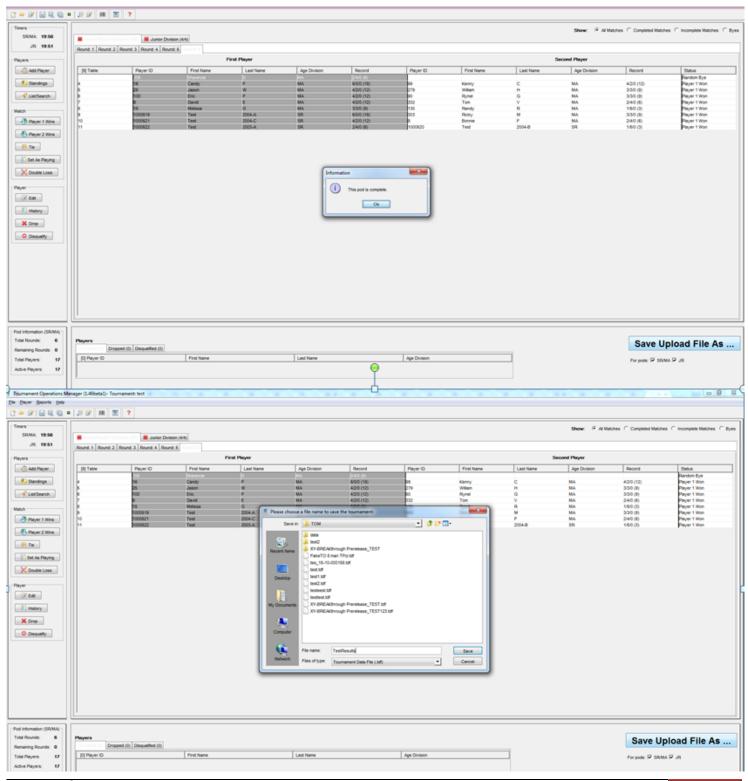
9. Click **Start Round** to begin the Tournament. When the matches are over you may note the winners by selecting the player and choosing Player 1 Wins or Player 2 Wins, or by double-clicking on the winner.



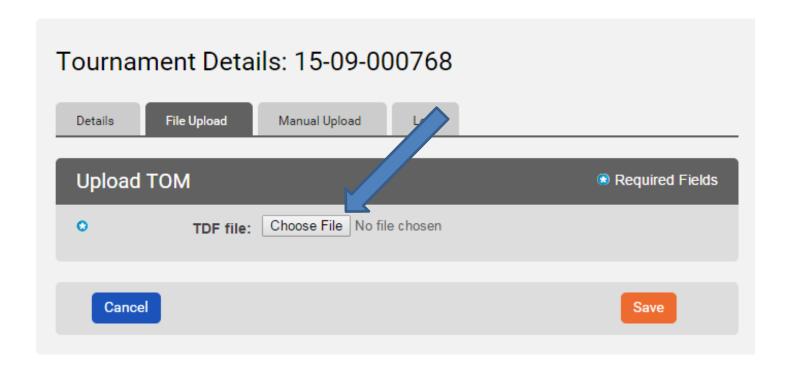
10. You will receive a Match Records Report for each Round completed. Click Pair Next Round to create the pairings for the next round, and repeat Step 9 until the Pod has completed all Rounds.



- 11. You will know when all rounds are completed when the This Pod Is Complete window appears. If this button reads, "Pair Next Round" or "View Standings", then the tournament is not complete in TOM.
- 12. Click the *Save Upload File As.*.. button, name the results file, and save them to a location that is easy to find and remember; the default location is the TOM folder.



13. Return to the Tournament page on pokemon.com, select File Upload, choose the file, and select Save



14. To add Judges, Scorekeepers, Administrators, or Translators to the Tournament log, return to your Tournament Details after uploading your results. There will be a new tab entitled Staff, select that option, enter the volunteer's Player ID and role, and then choose Save.

